

# Bucky Game

## Core material

- Modeling
  - Operational
  - Great discoveries
  - Generalized principles
  - Shape of space
- Trimtab
  - Yourself
  - Local systems
  - Forces
    - Define
  - Angle
    - +/- 75deg of force
  - Others
- Systems coupling
- Precession
- Coupled
  - Tension
  - Compression

## Sequence of cards

- Model
  - Relation
    - Identify three that connect
  - Outputs
  - Inputs
  - Enclose space
- Systems
  - Coupling
    - Ins
    - Outs
- Movement
  - Forces / relations
  - Trimtab
  - Orbiting / coupling
- Map
  - Select a pair of forces
    - Most fundamental
      - Compression
      - Tension
    - Home
    - Work
    - Force can oppose our process
      - Overwork / over responsibility
    - Spiritual
  - List 6 forces / relations
  - Place systems

## Relations = Forces

- Tracking
- Others to observe and consider
  - Zoom out
  - Zoom in

## Bucky

- Enabling environment
- Convivial
- Bucky boot camp
- Parked

## Internal experience

- Model
  - Self
  - Interactions
  - Coupling
- Relations
  - Internal
  - Verbs
  - Forces
  - Fields
  - Subtopic 5
  - External
- Nodes
- Key concepts
  - Beauty
  - Truth
  - Symmetry

## Navigation

- Motions and movements
- Person to person interactions
  - Shared model
  - On-going meetings
  - Subtopic 3
- Interaction
  - Coupling
- Moves us towards
  - Family
  - Work
  - Cultural norms

If you want to teach people a new way of thinking, don't bother trying to teach them. Instead, give them a tool, the use of which will lead to new ways of thinking.